



NAC ANIMATION INSTITUTE
ANIMATION | VFX | GAMING | AI

Turn Your Passion Into A Profession

Learn, practice, and create consistently to become a job-ready artist.

Technology Partners



PROFESSIONAL PROGRAM IN

VFX & AI SIMULATION FX

(12 MONTHS)

WHAT IS PROGRAM :

This program serves as a gateway to the world of Visual Effects. It begins with the fundamentals of filmmaking and computer graphics, followed by an introduction to 3D computer graphics to build a strong foundation. Students will then develop expertise in dynamics, tracking, rotoscoping, and compositing, along with hands on experience in AI-powered workflows such as smart roto, automated tracking, cleanup enhancement, and generative VFX techniques. In the final month, they will compile various VFX shots enhanced with both traditional and AI-driven methods to create an impressive, industry-ready portfolio.

MODULE I - FUNDAMENTALS OF FILMMAKING, COMPUTER GRAPHICS & AI workflow(3.5 MONTHS)

- History Of VFX
- Principles Of Desing
- Photography
- Computer Graphics
- Film Making
- Video Editing
- Audio Editing

SOFTWARE

- Photoshop
- Premiere
- Audition

MODULE II - Maya (2.5 MONTHS)

- Modeling
- Texturing
- Lighting
- Rigging
- Animation

SOFTWARE

- Maya
- Arnold

MODULE III - DYNAMICS & TECH ANIMATION with Ai tools (1.5 MONTH)

- Emitters
- Fluid Effects
- Soft Body
- Rigid Body
- nHair
- nCloth
- nParticles

SOFTWARE

- Maya
- XGen
- Bullet

MODULE IV - VISUAL EFFECTS & AI plugins (4. 5 MONTHS)

- Motion Graphics
- Compositing
- Masking, Rotoscope
- Colour Correction
- Composite 3D Render Passes
- Keying
- Tracking Stabilize
- Particles
- Paint
- Wire/Rig Removal
- Camera Tracking
- Re - Lighting

SOFTWARE

- After Effects
- Element 3D
- Nuke
- Silhouette
- 3D Equalizer

EMERGING STUDENT PROFILE :

Graduates of this program will gain the skills needed to excel in any VFX studio as Compositing Artists. Along with strong foundations in design, filmmaking aesthetics, and VFX principles, students will also learn to use AI-powered tools for tasks like smart roto, tracking, cleanup, and FX enhancements. AI driven automation helps artists handle complex shots more efficiently, enabling faster matte extraction, intelligent motion analysis, procedural FX generation, and real-time shot previews. This combination of traditional techniques and modern AI workflows makes them highly valuable in today's fast evolving VFX industry. Career opportunities include Roto Artist, Compositing Artist, Tracking Artist, FX Artist, VFX Artist, VFX Coordinator, and roles in AI-assisted VFX production and pipeline optimization.

LET'S CELEBRATE OUR BIG ACHIEVEMENT!



MAYUR PATIL
(3D ARTIST)



SHUBHAM SHINDE
(2D ANIMATOR)



HARSHAD SONAWANE
(3D ANIMATOR)



KIRAN PANDIT
(VIDEO EDITOR)



MANDEEP BENADE
(UI UX DESIGNER)



VIDYA D
(3D Modeler)



RUTUJA WAGH
(UI UX DESIGNER)



NAMITA B
(GRAPHIC DESIGNER)



PRAMOD SANAP
(3D ANIMATOR)



VAISHNAVI P
(GRAPHIC DESIGNER)



OM CHAVAN
(3D ANIMATOR)



NITIN WAGH
(2D ARTIST)



TEJAS B
(3D Modeler)



NILHIL PUND
(2D ANIMATOR)



DHARMA BK
(VIDEO EDITOR)



JAYDIP DEVKAR
(2D ANIMATOR)



MAYUR PAWAR
(3D ARTIST)



VARUN B
(3D ARTIST)



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