



NAC ANIMATION INSTITUTE
ANIMATION | VFX | GAMING | AI

Turn Your Passion Into A Profession

Learn, practice, and create consistently to become a job-ready artist.

Technology Partners



PROFESSIONAL PROGRAM IN

2D DIGITAL ANIMATION & AI AUTOMATION

(12 MONTHS)

WHAT IS PROGRAM :

This program serves as a gateway to the world of 2D Animation. It begins with the fundamentals of art, design, and storytelling, followed by a strong foundation in character and background design. Students will then develop skills in storyboarding, animatics, stop-motion, and digital 2D animation. The curriculum also introduces AI-assisted tools for concept creation, references, and animation enhancement to improve workflow. In the final month, students will create a polished portfolio showcasing their traditional and AI-supported animation work.

MODULE I - FUNDAMENTALS OF ART, DESIGN VISUALISATION, COMPUTER GRAPHICS & AI (6 MONTHS)

- Preface
- Principles of Design
- Sketching
- Still Life
- Cartoon Drawing
- Computer Graphics
- Human Figure Study
- Animal Study
- Perspective Studies
- Colour Theory
- Story
- Character Design
- Digital Illustration
- Master Layout Design
- Layout and Background

SOFTWARE

- Photoshop
- Illustrator

MODULE II - 2D DIGITAL ANIMATION with AI (6 MONTH)

- Video Editing
- Audio Editing
- Storyboard
- Animatic
- Stop-motion
- Digital 2D Animation
- Acting for Animation
- Project

SOFTWARE

- Premiere
- Audition
- Animate

EMERGING STUDENT PROFILE :

Graduates of this program will develop a solid skill set that prepares them to excel in the field of 2D Animation. With a strong foundation in design, storytelling, character development, and animation principles along with experience in digital and AI-assisted tools they will be ready for both traditional and modern production workflows. Their ability to create engaging characters, appealing backgrounds, and polished animations makes them valuable assets to studios, production houses, and creative agencies. Career opportunities include roles such as 2D Animator, Storyboard Artist, Character Designer, Layout Artist, Background Artist, Animation Clean Up Artist, and Animation Director, with additional pathways in freelance work, digital media, advertising, and gaming.

LET'S CELEBRATE OUR BIG ACHIEVEMENT!



MAYUR PATIL
(3D ARTIST)



SHUBHAM SHINDE
(2D ANIMATOR)



HARSHAD SONAWANE
(3D ANIMATOR)



KIRAN PANDIT
(VIDEO EDITOR)



MANDEEP BENADE
(UI UX DESIGNER)



VIDYA D
(3D Modeler)



RUTUJA WAGH
(UI UX DESIGNER)



NAMITA B
(GRAPHIC DESIGNER)



PRAMOD SANAP
(3D ANIMATOR)



VAISHANAVI P
(GRAPHIC DESIGNER)



OM CHAVAN
(3D ANIMATOR)



NITIN WAGH
(2D ARTIST)



TEJAS B
(3D Modeler)



NILHIL PUND
(2D ANIMATOR)



DHARMA BK
(VIDEO EDITOR)



JAYDIP DEVKAR
(2D ANIMATOR)



MAYUR PAWAR
(3D ARTIST)



VARUN B
(3D ARTIST)



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