



NAC ANIMATION INSTITUTE
ANIMATION | VFX | GAMING | AI

Turn Your Passion Into A Profession

Learn, practice, and create consistently to become a job-ready artist.

Technology Partners



MASTER IN

GAME ART DESIGN & AI SYSTEMS

(36 MONTHS)



WHAT IS PROGRAM :

This comprehensive programme is designed for aspiring game artists and interactive designers who want to turn their creativity into a professional career. It provides a strong foundation in artistic principles along with advanced 3D production skills, enabling students to design and develop high-quality game assets and immersive environments. Through hands-on training with industry-standard tools such as Blender, Autodesk Maya, Substance Painter, Unreal Engine, and Unity, students learn the complete workflow of game art creation – from concept and modeling to texturing, lighting, and real-time rendering. The programme also incorporates AI-powered game development tools and generative design techniques, empowering students to create smarter characters, automate asset generation, enhance world-building, and optimize interactive experiences using cutting-edge artificial intelligence.

MODULE FUNDAMENTALS OF ART,DESIGN, COMPUTER GRAPHICS & Modern AI Tools

(6 MONTHS)

- Preface
- Sketching
- Colour Theory
- Story
- Character Design
- Digital illustration
- Storyboard
- Computer Graphics with AI Tools
- Video, Audio & AI Editing

SOFTWARE

- Illustrator
- Photoshop
- Adobe XD
- Premere
- Audio Audition

MODULE II - 3D DIGITAL ART & AI (6 MONTHS)

- Fundamental of Modeling & AI
- Advanced Modeling & Sculpting
- Texturing
- Realistic Character Modeling And Texturing

SOFTWARE

- Maya
- Z-Brush

MODULE III - LIGHTING RIGGING & CHARACTER ANIMATION & Ai Tools (6 MONTHS)

- Lighting
- Rigging With Ai Tools
- 3D Character Animation
- Advance Character Animation (Maya)

SOFTWARE

- Maya
- Arnold
- Mixamo

MODULE IV - DYNAMICS AND MOTION GRAPHICS With AI Plugins (6 MONTHS)

- Dynamics
- Technical Animation
- Maya Byfrost
- Digital Compositing - 1

SOFTWARE

- Blender
- Substance Painter
- After Effect

MODULE V- GAME ART VISUAL EFFECTS WITH AI (6 Months)

- 3D Animation Application
- Digital Compositing With Ai Tools
- Projects And File Structures
- Actors And BluePrints
- Landmass And Water Plugin
- Lumen And Post Processing
- Working With HUD

SOFTWARE

- Nuke
- Unreal Engine
- Niagara
- Water Plugin

MODULE VI - AR & VR, PORTFOLIO DEVELOPMENT (6 Months)

- Project and Asset Management
- Working with Materials and Textures
- Prefabs and Level Building

SOFTWARE

- Unity
- XR Plugin

EMERGING STUDENT PROFILE :

This course empowers students to become innovative game artists who bring virtual worlds to life through art, design, and technology. Beginning with core art, design, and visual storytelling principles, they progress into 3D game artistry—mastering environment design, asset creation, character modeling, and game-ready texturing. They refine their expertise in animation, game mechanics, and user interaction while advancing into real-time production techniques, including level design, lighting, optimization, and cinematic gameplay sequences.

The program also integrates AI-driven game development tools, enabling students to explore generative asset creation, intelligent NPC behavior systems, automated level design, and enhanced real-time world-building through artificial intelligence. By the end of the program, they are well-equipped for a successful career in game design, AI-enhanced content creation, and the growing gaming and interactive media industry.

LET'S CELEBRATE OUR BIG ACHIEVEMENT!



MAYUR PATIL
(3D ARTIST)



SHUBHAM SHINDE
(2D ANIMATOR)



HARSHAD SONAWANE
(3D ANIMATOR)



KIRAN PANDIT
(VIDEO EDITOR)



MANDEEP BENADE
(UI UX DESIGNER)



VIDYA D
(3D Modeler)



RUTUJA WAGH
(UI UX DESIGNER)



NAMITA B
(GRAPHIC DESIGNER)



PRAMOD SANAP
(3D ANIMATOR)



VAISHANAVI P
(GRAPHIC DESIGNER)



OM CHAVAN
(3D ANIMATOR)



NITIN WAGH
(2D ARTIST)



TEJAS B
(3D Modeler)



NILHIL PUND
(2D ANIMATOR)



DHARMA BK
(VIDEO EDITOR)



JAYDIP DEVKAR
(2D ANIMATOR)



MAYUR PAWAR
(3D ARTIST)



VARUN B
(3D ARTIST)



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